

Sophie grima 7.2

Tuesday

14<sup>th</sup> October

## The Inventor's desk

One day a boy named Timmy was being picked up from school. He was surprised when suprised wen he saw his unycle Vic.

They said there their hello<sup>s</sup> and hopped into uncle

Vic's van. ~~Wen~~ This was Timmy's first time

~~Then they~~ going to uncle Vic's house. ~~When they arr~~

When they they saw that it was arrived, at n an old house that had large

walls with vines coming downing down them. There was

also a small rusty gate. they We walked inside.

Uncle Vic said to wait in his study. Timmy

entered the narrow room. In the room

there were thousands of books piled up on

a dark brown shelves. In the middle of

the room there was a desk. On ~~the~~ <sup>it</sup> the desk there were lots of different ~~to~~ <sup>things</sup> ~~stuff~~.

There were gears, springs, wires and much more. At the side of the desk there was a button hidden under some papers.

Timmy did ~~the~~ the worst: ~~he~~ pushed the button!

Suddenly, there was a bang. Something opened! He turned around and ~~he~~ saw a

robot! ~~It~~? Timmy slowly walked towards it. He

noticed that it was not finished. There was

an open panel. In the panel there were

wires that were all attached ~~to~~ <sup>detached and</sup> the last

one was hanging out. He noticed that ~~all~~ of

there was a ~~pattern~~ pattern. Timmy grabbed <sup>grabbed</sup>

one of the wires from ~~the~~ <sup>U</sup>ncle Vic's desk

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and placed it with the others. **BANG!**

Just then, uncle Vic burst into the  
room...

✓ TO BE CONTINUED!....